

# RAUL RAVI

Game Designer

## PROFILE

I am a Game Design student currently studying at DSK International Campus, Pune. I am currently looking for an internship in a Video Game Development studio where i can apply what i have learned and at the same time apprehend new techniques from professionals within the industry.

## CONTACT

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## DESIGN SKILLS

Game Design	● ● ● ● ●
Documentation	● ● ● ● ●
Level Design	● ● ● ● ●
Game System	● ● ● ● ●
Management	● ● ● ● ●
Dialogue/Narrative	● ● ● ● ●
UI/UX Design	● ● ● ● ●

## INTERESTS

Playing Video Games  
Watching Movies and TV Shows  
Cricket  
Reading  
Travel

## EDUCATION

### Rubika Supinfogame • 2015-Present

International Masters Degree in Video Game Design and Management

### Toc-H Public School • 2013-2015

High School Graduate (Science)

## PROJECTS

### Demons, Gamebook • 2015

Individual Project

### The Imminent, Tower Defense Game • 2015

Game Design

### The Hidden Truth, Hidden Object Game • 2015

Game Designer, Programmer

### WhiteSpell, Metroidvania • 2016

Project Manager, Game Designer, Programmer

### Force, Multiplayer Action Game • 2016

Individual Project

### One Bee At A Time, Clicker/Tapper • 2017

Individual Project

### Fraternity Fight, Board Game • 2017

Programmer

### Walk With Me, Serious Game • 2018

Game Designer, Programmer

## TECHNICAL SKILLS

Microsoft Office	● ● ● ● ●
Google Sketchup	● ● ● ● ●
Photoshop	● ● ● ● ●
Adobe Premier Pro	● ● ● ● ●
Unity	● ● ● ● ●
Unreal Engine	● ● ● ● ●
GameMaker	● ● ● ● ●